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PAST
Pathways Across STEAM and Time
— Where History Meets STEAM —

NEWSLETTER 1

Education today faces the challenge of preparing students for a rapidly changing world where critical thinking, creativity, and interdisciplinary understanding are increasingly important. The Erasmus+ project **PAST – Pathways Across STEAM and Time: Where History Meets STEAM** was created to respond to this need by connecting history education with STEAM disciplines – Science, Technology, Engineering, Arts, and Mathematics.

PAST promotes a more innovative and engaging educational approach where historical topics become the starting point for exploring scientific discoveries, technological progress, ethical questions, artistic movements, and social transformation. Rather than treating school subjects separately, the project encourages students to discover meaningful connections between disciplines through active learning, collaboration, and digital innovation.

Funded by the Erasmus+ Programme of the European Union, PAST contributes to strengthening innovation in education while supporting teachers and students in developing essential competences for the future.



EXPECTED PROJECT RESULTS:

One of the main objectives of PAST is the creation of innovative educational resources that support interdisciplinary learning and modern teaching approaches in secondary education.

Among the main project results are:

- A **Desk Research Study** analysing best practices where history meets STEAM in secondary education across Europe.
- The **PAST Framework for Teachers**, a pedagogical guide offering methodologies and strategies for integrating history with STEAM disciplines;
- **Training Modules for Teachers** focused on innovative educational practices, digital learning, and classroom engagement;
- A **Collection of Teaching Scenarios**, connecting historical topics with science, technology, engineering, arts, and mathematics through collaborative and problem-solving activities

In addition, the project will produce a series of digital educational resources and interactive learning activities designed to increase student participation and motivation.

All project results will be tested through pilot activities involving teachers and students from partner countries, ensuring that the developed resources are practical, effective, and adaptable to different educational contexts.



THE PAST PARTNERSHIP

The project brings together schools, universities, research institutions, and educational organisations from across Europe with the shared goal of developing modern methodologies and educational resources for secondary education. The PAST partnership combines expertise in education, research, digital innovation, communication, and STEAM methodologies.

The project is coordinated by **Kauno Stepono Dariaus ir Stasio Girėno gimnazija** (Lithuania), a secondary school experienced in innovative education and international cooperation projects. The partnership also includes:

- **Vytautas Magnus University** (Lithuania), providing academic expertise and research support;
- **Stowarzyszenie Centrum Wspierania Edukacji i Przedsiębiorczości** (Poland), experienced in education, training, and European cooperation initiatives.
- **Digital Research & Communication S.R.L.** (Italy), specialised in digital learning, educational communication, and research activities;
- **Umovi Evrope – Institut za naučnu izvrsnost i tehnološki napredak** (Serbia), focused on scientific excellence and technological advancement;
- **Gimnazija Smart** (Serbia), actively involved in innovative educational practices and interdisciplinary teaching;
- **Liceum Ogólnokształcące z Litewskim Językiem Nauczania im. 11 Marca w Puńsku** (Poland), contributing expertise in secondary education and intercultural learning;

FIRST INTERNATIONAL MEETING IN POLAND

The first international partner meeting of the PAST project took place on **29–30 January 2026** in Rzeszów, Poland, hosted by **Stowarzyszenie Centrum Wspierania Edukacji i Przedsiębiorczości**. The meeting marked the official launch of the project and represented an important first step in building a shared vision for interdisciplinary and innovative education across Europe.

During the meeting, partners discussed the project's objectives, work plan, dissemination strategies, quality assurance procedures, and financial management. The consortium also explored how to develop innovative educational pathways where history, science, technology, creativity, and critical thinking can come together in engaging learning experiences.

The meeting additionally provided an opportunity to strengthen cooperation among partners and establish effective communication and collaboration mechanisms for the next phases of the project.



FOLLOW THE PAST PROJECT

Stay connected to discover upcoming activities, educational resources, international meetings, and future developments of the PAST project.

The PAST journey has just begun : bringing together history, innovation, creativity, and STEAM education to shape the future of learning in Europe.



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